NeSA Math Indicator Labels Fifth Grade Maco ML-3000

MA 5.1.2.c Use words and symbols to explain the distributive property of multiplication over addition

MA 5.2.2.a Plot the location of an ordered pair in the first quadrant

MA 5.1.1.a Demonstrate multiple equivalent representations for whole numbers and decimals through the thousandths place

MA 5.1.3.a Add and subtract positive rational numbers

MA 5.1.3.b Select, apply, and explain the

appropriate method of computation when

problem solving

MA 5.2.3.a Perform one-step transformations on two-dimensional shapes

MA 5.1.1.b Compare and order whole numbers, fractions, and decimals through the thousandths place

MA 5.1.1.c Identify and name fractions in

their simplest form and find common denominators for fractions

MA 5.1.3.c Multiply decimals

MA 5.1.3.d Divide a decimal by a whole

number

MA 5.2.4.b Sketch congruent shapes

MA 5.2.4.c Build rectangular prisms using

cubes

MA 5.2.4.a Build or sketch a geometric model

to solve a problem

MA 5.1.1.d Recognize and generate equivalent forms of commonly used fractions, decimals, and percents

MA 5.1.1.e Classify a number as prime or composite

MA 5.1.1.f Identify factors and

multiples of any whole number

MA 5.1.4.a Estimate the sums and differences of positive rational numbers to check the reasonableness of such results

MA 5.2.1.a Identify the number of edges, faces, and vertices of triangular and

MA 5.2.5.b Identify correct unit (customary

MA 5.1.1.g Round whole numbers and decimals to any given place

MA 5.2.1.b Justify congruence of twodimensional shapes

customary units to the nearest 1/4 inch

MA 5.1.2.a Use words and symbols to explain the meaning of the identity properties for addition and multiplication

MA 5.1.2.b Use words and symbols to explain the meaning of the commutative and associative properties of addition and multiplication

MA 5.2.1.c Justify the classification of twodimensional shapes

MA 5.2.1.d Identify degrees on a circle

MA 5.2.5.d Measure capacity/volume with customary units

> MA 5.2.5.e Measure weight (mass) and temperature using metric units

MA 5.2.5.a Select and use appropriate tools to measure perimeter and angles

or metric) to the measurement situation

MA 5.2.5.c Estimate and measure length with

rectangular prisms

MA 5.2.5.f Determine the area of rectangles and squares

MA 5.3.3.d Evaluate simple algebraic expressions involving addition and subtraction

MA 5.4.3.b Generate a list of possible outcomes for a simple event

MA 5.3.1.a Describe, extend, apply rules, and make generalizations about numeric and geometric patterns <u>MA 5.3.3.e Solve one-step addition and</u> <u>subtraction equations involving common</u> <u>positive rational numbers</u>

MA 5.3.1.b Create and analyze numeric patterns using words, tables, and graphs

MA 5.3.3.f Identify and explain the properties of equality used in solving one-step equations involving common positive rational numbers

MA 5.3.1.c Communicate relationships using expressions and equations

MA 5.4.1.a Represent data using line graphs

MA 5.3.2.a Model situations that involve the addition, subtraction, and multiplication of positive rational numbers using words, graphs, and tables

MA 5.4.1.b Represent the same set of data in different formats

MA 5.3.2.b Represent a variety of quantitative relationships using tables and graphs

MA 5.4.1.c Draw conclusions based on a set of data

MA 5.3.2.c Compare different models to represent mathematical situations

MA 5.4.1.d Find the mean, median, mode, and range for a set of whole numbers

MA 5.3.3.a Explain the addition property of equality

MA 5.4.1.e Generate questions and answers from data sets and their graphical representations

<u>MA 5.3.3.b Use symbolic representations of</u> <u>the associative property</u> MA 5.4.2.a Make predictions based on data to answer questions from tables, bar graphs, and line graphs

<u>MA 5.3.3.c Evaluate numerical expressions</u> by using parentheses with respect to order of <u>operations</u>

MA 5.4.3.a Perform and record results of probability experiments